

**AGENDA**  
**AQUACULTURE ENHANCEMENT AREAS**  
**TECHNICAL ADVISORY COMMITTEE**  
**March 18, 2008 - 10:30 AM to 3 PM**  
Northampton County - Former Circuit Court Room  
16404 Courthouse Road, Eastville, VA

10:00

1. **Welcome, Introductions and Purpose** – Ellen Gilinsky (Water Division Director – DEQ)

10:10

2. **Meeting Format and Updates** – Alan Pollock (Water Quality Manager and TAC Chair – DEQ)

10:15

3. **Background on Need to Establish Enhancement Areas**– Elleanore Daub (Office of Water Permit and Water Quality Program Specialist and Aquaculture Rulemaking Coordinator – DEQ)

10:30

4. Related **Aquaculture Initiatives - Coastal Zone Management Program** – Laura McKay (Coastal Program Manager – DEQ)

Seaside Management Program

Aquaculture Studies and Grants

Other CZM Aquaculture Initiatives

11:15

5. **Water Quality Standards Regulation** – Elleanore Daub

Description of Regulation

Aquaculture and Shellfish Protection in Regulation

MOU, DEQ, VDH and VMRC

Policy for Shellfish Growing Areas

12:00

**LUNCH!**

12:30

6. **Shellfish Regulations VDH** – Robert Croonenberghs (Division of Shellfish Sanitation Director)

Regulations and Guidance Pertaining to Shellfish Harvest

Condemnation Terminology; How Determined (Closures, Prohibitions, Restrictions, Conditionals)

Condemnations on the Eastern Shore (types and reasons for closures)

1:15

7. **Water Discharge Permit Program Overview** – Jim McConathy (DEQ Tidewater Regional Office Water Permit Manager)

VPDES Individual and General Permits including Municipal, Industrial, Stormwater

VPA Permits

Existing permitting procedures including procedures for discharges to shellfish waters

2:00

8. **Alternatives to Discharge - Part 1** (*to be continued on April 24*)

Water Reclamation and Reuse Regulation – Valerie Rourke (DEQ, Office of Land Application Programs)

Regulation, Advantages, Disadvantages to Reclamation and Reuse, Other Options (Land Treatment Systems)

2:45

9. **Public Comment**

3:00

10. **Plans for Future Meetings** – Alan Pollock